# EE445 Mod2-Lec3: Least Squares Classification

References:

• [VMLS]: Chapter 14

[Lecturer: L.J. Ratliff]

[EE445 Mod2-L3]

# Outline

- What is classification?
- Different error rates
- least squares classifier
- Multi-class classifiers

# Binary Classification with Least Squares

### Classification

- M2-L2: goal was to predict an outcome y from some data x
- M2-L3 (Classification): the outcome y takes on only a finite number of values, and hence is sometimes called a label, or in statistics, a categorical.
- Example [Binary Classification]:  $y \in \{-1, 1\}$  or  $y \in \{0, 1\}$   $y \in \{$ 'True', 'False' $\}$
- Relationship:  $\hat{y} = f(x)$  where  $f : \mathbb{R}^n \to \{-1, +1\}$
- Classifier: f is called the classifier since it takes in vectors  $x \in \mathbb{R}^n$  and classifies them as either f(x) = +1 or f(x) = -1.

## Classification Examples

#### • Email spam detection.

- Feature vector:  $x \in \mathbb{R}^n$  contains features of an email message like word counts etc.
- Outcome: y = +1 if an email represented by feature vector x is SPAM and -1 otherwise.

#### • Fraud detection.

- Feature vector:  $x \in \mathbb{R}^n$  contains features associated with a credit card user such as average monthly spending, median prices of purchases over last week, etc.
- Outcome: y = +1 for fradulent transactions, and -1 otherwise.

#### • Document Classification.

- Feature vector:  $x \in \mathbb{R}^n$  is a word count (or histogram) vector for a document
- Outcome: y = +1 if the document has some topic (e.g., politics) and -1 otherwise

#### Prediction Errors

- For a given data point (x, y) with predicted outcome  $\hat{y} = f(x)$ , there are four possibilities:
  - 1. True Positive: y = +1 and  $\hat{y} = +1$
  - 2. True Negative: y = -1 and  $\hat{y} = -1$
  - 3. False Positive: y = -1 and  $\hat{y} = +1$
  - 4. False Negative: y = +1 and  $\hat{y} = -1$

[correct prediction] [correct prediction] [incorrect prediction, type I error] [incorrect prediction, type II error]

### Error Rates

Consider data set  $(x^{(1)}, \ldots, x^{(N)}), (y^{(1)}, \ldots, y^{(N)})$  and model f.

- Error rate:
- *True positive rate* (sensitivity/recall rate):
- False positive rate (false alarm rate):
- *True negative rate* (specificity):
- Precision:

## Confusion Matrix

- *Good classifier*: small (near zero) error rate and false positive rate, and high (near one) true positive rate, true negative rate, and precision.
- Which of these metrics is more important depends on the particular application.

prediction			
outcome	$\hat{y} = +1$	$\hat{y} = -1$	total
y = +1	$N_{tp}$	$N_{\tt fn}$	$N_{p}$
y = -1	$N_{\mathtt{fp}}$	$N_{ t tn}$	$N_{\mathbf{n}}$
all	$N_{tp} + N_{fp}$	$N_{\tt fn} + N_{\tt tp}$	N

# Least Squares Classifier

- Note: sophisticated methods exist for constructing binary classifiers—e.g., logistic regression and support vector machines—which are beyond this lecture.
- Least squares classifier: this is a simple method that works well in many cases
- Process:
  - ▶ do ordinary real-valued least squares fitting of the outcome, ignoring that  $y \in \{-1, +1\}$  ▶ i.e.,

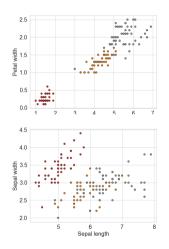
► final classifier (least squares classifier):

#### Intuition for Least Squares Classifier

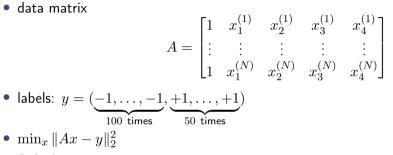
- The value  $\tilde{f}(x)$  is a number "near" +1 when y = +1 and near -1 when y = -1
- Forced to guess one of the two possible outcomes,  $sign(\tilde{f}(x))$  is a good choice—it is the nearest neighbor of  $\tilde{f}(x)$  among  $\{-1, +1\}$
- $\tilde{f}(x)$  also tells us our confidence in our assignment

# Example

- Iris data set: classical ML data set
- Three types of iris:
  - setosa, versicolour, virginica
- Four features:
  - ▶  $x_1$  sepal length [cm],  $x_2$  sepal width [cm]
  - ▶  $x_3$  petal length [cm],  $x_4$  petal width [cm]
- 50 samples of each type
- Goal: build classifier to detect if iris is virginica or not



#### Iris Data Set Example: Confusion Matrix



• Solution:

#### Iris Data Set Example: Confusion Matrix

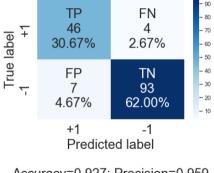
• Precision:

$$\frac{N_{\tt tp}}{N_{\tt tp}+N_{\tt fp}}$$

• Accuracy:

$$\frac{N_{\tt tp} + N_{\tt tn}}{N}$$

 F1-score is the harmonoic mean of precision (P) and recall (R): <sup>2PR</sup>/<sub>P+R</sub>
 ▶ recall: N<sub>tp</sub>/(N<sub>tp</sub> + N<sub>fn</sub>)



Accuracy=0.927; Precision=0.959 Recall=0.930; F1 Score=0.944

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## Cross validation

- Just like in the last lecture, we can use cross validation to our least squares classifier.
- see Mod2-Lec3.ipynb for example

# Receiver Operating Characteristic [ROC] Curves

## Modified Classifier with Skewed Decision Boundary

• Modified least squares classifier: skew the decision boundary

$$f(x) = \operatorname{sign}(\tilde{f}(x) - \alpha) = \begin{cases} +1, & \tilde{f}(x) \ge \alpha \\ -1, & \tilde{f}(x) < \alpha \end{cases}$$

- $\alpha > 0$ : the guess f(x) = +1 is less frequent  $\implies$ 
  - the numbers in the first column (TP, FP) of the confusion matrix go down, and the numbers in the second column (FN,TN) go up
  - ▶ i.e.,  $\alpha > 0 \implies$  FPR  $\uparrow$  which is **good**, yet TPR  $\downarrow$  which is **bad**
  - Note: sum of the numbers in each row is always the same
- $\alpha < 0$ : the guess f(x) = +1 is more frequent

▶  $\implies$  TPR  $\uparrow$  which is **good**, yet FPR  $\downarrow$  which is **bad** 

- We choose the decision threshold  $\alpha$  depending on how much we care about these different metrics in the application

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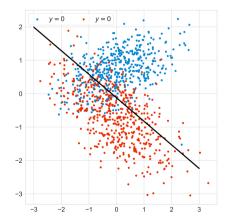
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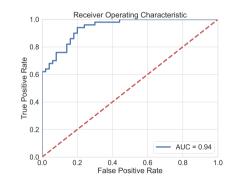
# Receiver Operating Characteristic [ROC] Curves

- By sweeping  $\alpha$  over a range, we obtain a family of classifiers that vary in their true positive and false positive rates
- Two plots of interest:
  - 1. the false positive and negative rates, as well as the error rate, as a function of  $\alpha$
  - 2. [RDC]: true positive rate on the y-axis and false positive rate on the x-axis [More Common to Plot]
- Cool History Fact: The name comes from radar systems deployed during World War II, where y = +1 means that an enemy vehicle (or ship or airplane) is present, and  $\hat{y} = +1$  means that an enemy vehicle is detected.

## Example: Mod2-Lec3.ipynb, example 3

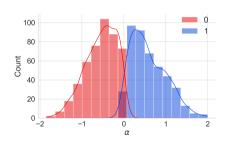
• Randomly generated binary classification problem: m = 1000

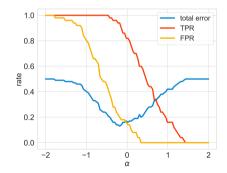




#### Example: Mod2-Lec3.ipynb, example 3

• Randomly generated binary classification problem: m = 1000





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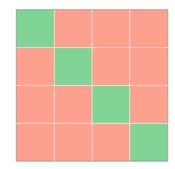
# Multi-Class Classification with Least Squares

## Multi-Class Classifiers

- K Class Classification: # of labels is greater than two (K > 2)
  - e.g., Likert scale labels: "Strongly Disagree", "Disagree", "Neutral", "Agree", "Strongly Agree"
  - ▶ e.g., Iris data set: three types of iris setosa, versicolour, virginica
- **Def.** A multi-class classifier is a function  $f : \mathbb{R}^n \to \{1, \dots, K\}$ 
  - Given a feature vector x, the classifier f returns  $f(x) \in \{1, \ldots, K\}$
- Examples
  - Handwritten digit classification (MNIST)
  - Marketing demographic classification—e.g., "college-educated women aged 25–30", "men without college degrees aged 45–55"
  - ▶ Disease diagnosis: *K* possible outcomes for disease
  - Document topic prediction: K possible topics
  - Detection in communications: translate message into K possible signals

## Confusion Matrix

- For a multi-class classifier f and a given data point (x, y), with predicted outcome  $\hat{y} = f(x)$ , there are  $K^2$  possibilities corresponding to all the pairs of values of y, and  $\hat{y}$ .
- Confusion matrix C: for a given training or test data set with N elements, the numbers of  $K^2$  occurences are arranged into a  $K \times K$  matrix where  $C_{ij}$  is the number of data points for which y = iand  $\hat{y} = j$
- Diagonal of C contains the number of cases for which the prediction is correct



#### Measures for Prediction Error

- When K = 2 we have two types of errors: false positives, false negatives
- More complicated when K > 2: From the entries of the confusion matrix we can derive various measures of the accuracy of the predictions

#### **Overall Error Rate**

• Overall Error Rate:

- This measure implicitly assumes that all errors are equally bad.
- In many applications this is not the case; e.g., some medical misdiagnoses might be worse for a patient than others.

## True Label Rate

• True Label Rate for Class *i*:

## Least Squares Multi-Class Classifier

- The idea behind the least squares Boolean classifier can be extended to handle multi-class classification problems
- *one-vs-others* or *one-vs-all*: for each possible label value, construct a new data set with the Boolean label +1 if the label has the given value, and -1 otherwise.
- Select the one with the highest level of confidence (i.e., best least squares fit):

# Example

- consider a multi-class classification problem with 3 labels.
- construct 3 different least squares classifiers: a) 1 versus {2 or 3}, b) 2 versus {1 or 3}, and c) 3 versus {1 or 2}.
- e.g., suppose we have

$$\tilde{f}_1(x) = -0.7, \quad \tilde{f}_2(x) = +0.2, \quad \tilde{f}_3(x) = +0.8$$

• f(x) = 3 since  $\tilde{f}_3(x)$  is larger than  $\tilde{f}_1(x)$  and  $\tilde{f}_2(x)$